AQA Computer Science A-Level 4.3.3 Reverse Polish

Past Paper Mark Scheme

<u>June 2011 Comp 3</u>

5	(a)	Reverse Polish Notation				
		1 mark per correct expression A extra brackets around complete expressions				
5	(b)	Simpler for a machine/computer to evaluate // simpler to code algorithm A easier R to understand Do not need brackets (to show correct order of evaluation/calculation); Operators appear in the order required for computation; No need for order of precedence of operators; No need to backtrack when evaluating; A RPN expressions cannot be ambiguous as BOD				

Table 1

Procedure/Function	Purpose	Example(s)		
GetCharFromString (InputString: String, StringPos: Integer): Char	Returns the character at position StringPos within the string InputString. Note that the leftmost letter is position 1, not position 0.	GetCharFromString ("Computing", 1) would return the character 'C'. GetCharFromString ("Computing", 3) would return the character 'm'.		
ConvertToInteger (ACharacter: Char): Integer	Returns the integer equivalent of the character in ACharacter.	ConvertToInteger ('4') would return the integer value 4.		
Length (AString: String): Integer	Returns a count of the number of characters in the string AString.	Length ("AQA") would return the integer value 3.		
Push (ANumber: Integer)	Puts the number in ANumber onto the stack.	Push (6) would put the number 6 on top of the stack.		
Pop(): Integer	Removes the number from the top of the stack and returns it.	X ← Pop() would remove the value from the top of the stack and put it in X.		

5	(c)	String	Token	Integer	Op1	Op2	Result	Stack	
		0				-	-	Ш	
		1	6	6				<u>6</u>	
		2	4	4				4 6	
		3	+		6	4	10	10	
		4	3	3				3 10	
		5	2	2				2 3 10	
		6	+		3	2	5	5 10	
		7			10	5	50	50	
		award the n	ows 4 and ows 6 and correct final p1 and Op- narks for the	5 together 7 together al output 2 MUST be nese rows. Ti	ney can				
		incorrectly e	entered pre	evious values					
		I values in e	mpty cells	, even if they	are inc	orrect.			6

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5 (d)	If StackArray is full	
1.07	Then Stack Full Error	
	Else	
	Increment TopOfStackPointer	
	StackArray [TopOfStackPointer]	
	ANumber	
	EndIf	
	1 mark for appropriate If structure including condition (does not need	
	both Then and Else) - Do not award this mark if ANumber	
	is put into StackArray outside the If.	
	1 mark for reporting error in correct place	
	1 mark* for incrementing TopOfStackPointer	
	1 mark* for storing value in ANumber into correct position in array	
1	* = if the store instruction is given before the increment instruction OR	
	the If structure then award MAX 1 of these two marks UNLESS	
	the item is inserted at position TopOfStackPointer+1 so the	
	code would work.	
	I initialisation of TopOfStackPointer to 0	
	A TopOfStackPointer=20 / >=20 for Stack is full	
	A Logic of If structure reversed i.e. If stack is not full /	
	TopOfStackPointer<20 / <>20 / !=20 and Then, Else swapped	
	A Any type of brackets or reasonable notation for the array index	
	DPT If candidate has used a different name any variable then do not	
	award first mark but award subsequent marks as if correct name used.	
1		

Spec Qs Paper 1

05	1	All marks AO2 (apply)	1
		3 * 4	
05	2	All marks AO2 (apply)	1
	1.000	(12 + 8) * 4;	
05	3	Mark for AO1 (understanding)	1
		1 mark: Simpler/easier for a machine/computer to evaluate // simpler/easier to code algorithm R Simpler/easier to understand Do not need brackets (to show correct order of evaluation/calculation); Operators appear in the order required for computation;	
		No need for order of precedence of operators; No need to backtrack when evaluating; A RPN expressions cannot be ambiguous as Benefit Of Doubt (BOD)	